

Fadil Abdurahmanović and Mike Prcic 80th Jubilee Tourney Celebrating 64 years of composing chess problems

StrateGems is announcing a jubilee tourney to celebrate the 80th birthdays of Fadil Abdurahmanović and Mike Prcic. This tourney will be in three sections:

Section A: Helpmates in 2 or 3 moves with set-play (h#2*, h#3*).

Section B: Helpmates in 2 or 3 moves with at least 2 solutions (no twins).

Section B: Helpmates in 4 or more moves.

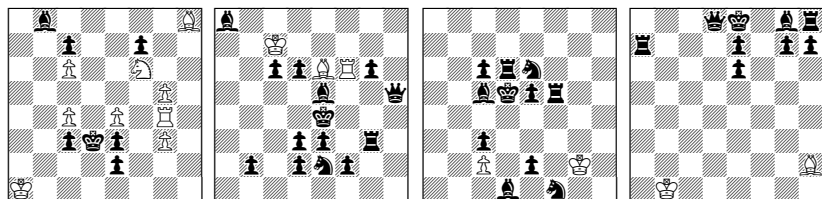
The theme for the first two sections (A and B) is the following: **Antinomy (Contrasting Play)**. The thematic pieces in the first phase cause a certain effect, while in the second phase the same thematic pieces cause contrasting (contradictory) effect.

Here are some examples of Antinomy: Guard - unguard, Blocking - unblocking, Closing lines - opening lines, Pinning - unpinning, Critical move - anti-critical move, Bristol - Anti-Bristol, Check - Check prevention.

The theme for Section C is: **Helpmate in 4 or more moves using at least two of the following themes: Rundlauf, Platzwechsel, Indian and Klasinc.**

Judges: Fadil Abdurahmanović and Mike Prcic. **The tourney director** is Marko Klasinc. All entries should be sent to him by email: marko@mar-vik.si. **The due date** is September 15th, 2019. The results will be published in the January 2020 issue of *StrateGems*. All awarded problems will receive book prizes and free electronic subscriptions to *StrateGems*.

A F. Abdurahmanović Original	B F. Abdurahmanović <i>The Problemist</i> 2017(v) Dedicated to 64-BE	C H.P.Rehm, F.Abdurahmanović, b. ellinghoven and Z.Maslar 1 st Prize, <i>feenschach</i> 2005	D F. Abdurahmanović <i>Problem Paradise</i> 2017
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h#3* (9+7) h#2½ 4 sols. (3+14) h#6 (2+11) h#5 (2+9)

Solutions:

- A) 1...Sd5! 2.f5 exf5! 3.c2 Rd4#; (Line opening for white Rook and Bishop)
1.Ba7 e5! 2.Bc5 Se4! 3.Kd4 Sf2# (Line closing for white Rook and Bishop)
- B) 1...Bg8! 2.c5 Rf7 3.Kd5 Rf4#; 1...Rf8! 2.Qg4 Bf7 3.Kf3 Bd5# (critical moves)
1...Ba2! 2.Kd4 Rf4+ 3.Kc3 Rc4#; 1...Rxf2! 2.Bd4 Kxd6 3.g5 Bf5# (anti-critical moves)
- C) 1.Sf4+ Kf3 2.Ke6 Ke4 3.Sd5 Kd3 4.Sc7+! (Sf4+?) Kxc3 5.Kd5 Kd3 6.Se6 c4#
(Rundlauf + Platzwechsel)
- D) 1.Bf7 Be5 2.0-0 Bxg7 3.Re8!! Bh6 4.Kh8!! Bf4 5.Bg8 Be5# (Rundlauf + Platzwechsel + Klasinc)

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