

## MARCOS ROLAND 70 & RICARDO VIEIRA 60 JUBILEE TOURNEY

In order to commemorate the anniversaries of Brazilian problemists Marcos Roland, born on September 25<sup>th</sup>, 1950, and Ricardo de Mattos Vieira, born on August 3<sup>rd</sup>, 1960, a thematic tourney for helpmates is launched.

Stipulation: h # 2, h # 2.5, h # 3

Judge: Ricardo de Mattos Vieira

Send entries by e-mail until December 31<sup>st</sup>, 2020, to the Director of the tourney Marcos Roland – [marcosroland1950@gmail.com](mailto:marcosroland1950@gmail.com) – (please include FEN – Forsyth notation of the position – to allow easier production of anonymous diagrams)

Theme: Illusory Effect

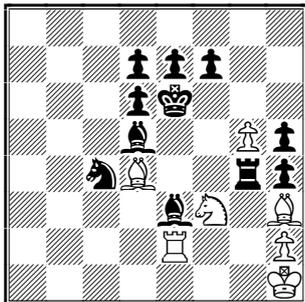
Definition: There are some moves that deceive us as long as they produce an effect (the real motivation) but they also create the illusion of a different one: an illusory effect. The illusory effect is irrelevant to the solution but never a simulation, because not a single piece is added exclusively to present it.

We ask for helpmates where at least one move of the solution (no matter which move, no matter which color) shows a real effect (neutral tempo moves are accepted) and, at the same time, an illusory effect. All solutions must present the theme. Twins or multi-solutions are allowed. No zeroposition. No duplex. No fairy pieces / conditions.

Questions and answers about the theme will be disclosed in this link:

<https://www.dropbox.com/s/0pe1jhsp7sl6pgg/Questions%20%26%20Answers.pdf?dl=0>

A - Ricardo de Mattos Vieira  
Die Schwalbe 2007 – 7<sup>th</sup> Hon. Mention



h # 2

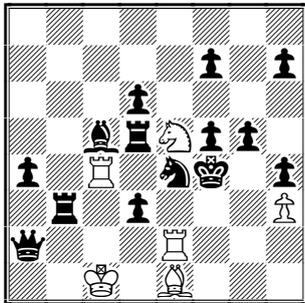
2.1.1.1.

1.f5 Lg2 2.T:g5 S:g5 #

1.Se5 Tg2 2.L:d4 S:d4 #

The move 1.f5 produces two effects: blocks f5 and unpins Tg4. The first effect (block of f5) is real, the second effect (unpin of Tg4) is illusory. In the same way, the move 1.Se5 produces two effects: blocks e5 and unpins Le3. The first effect is real, the second effect is illusory. The unpinning at B1 is illusory because the white pinner (L or T) moves to g2 before the pinned black piece leaves the pin line. bT and bL are pinned in the diagram position only to ensure the correct order of the moves.

B - Ricardo de Mattos Vieira  
Orbit 2008  
5<sup>th</sup> Commended



h # 2

b) bLe4

a) 1.Td4 Tcc2 2.Sg3 Ld2 #

b) 1.Ld4 Tc3 2.Lf3 S:d3 #

Thematic moves: a) 1.Td4 and b) 1.Ld4

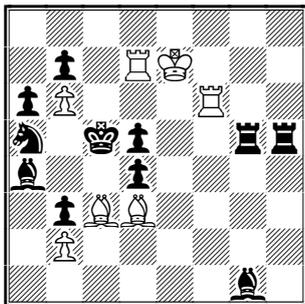
Real effect: Grimshaw interferences

Illusory effect: unpin

The unpinning at B1 is illusory because the white pinner (T) moves away before the black piece leaves the pin line.

The black piece at e4 is pinned in the diagram position to ensure the correct order of the moves.

C - Ricardo de Mattos Vieira  
Die Schwalbe 2011



h # 2

2.1.1.1.

1.Lc6 Tf2 2.K:b6 L:d4 #

1.Sc4 Lf5 2.Kb5 T:d5 #

Thematic moves: 1.Lc6 and 1.Sc4

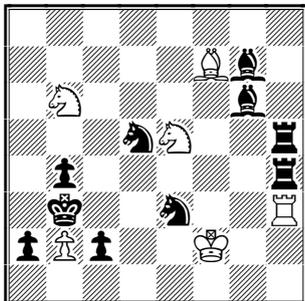
Real effect: block

Illusory effect: interference.

The interference at B1 is illusory because when the bK reaches b6 or b5, the white pieces have already moved away and those white lines do not exist anymore.

The white lines in the diagram position (f6-b6 and d3-b5) are necessary to determine the order of the black moves.

D - Ricardo de Mattos Vieira  
Best Problems 2012



h # 2                      2.1.1.1.

1.L:f7 Sdc4 2.Sf6 T:e3 #

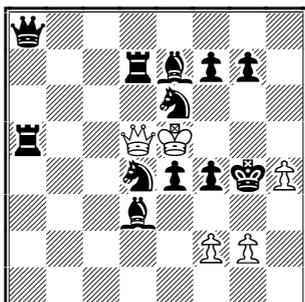
1.T:h3 Sd3 2.Sf5 L:d5 #

Thematic moves: 1.L:f7 and 1.T:h3

Real effect: hideaway

Illusory effect: unpin

E - Ricardo de Mattos Vieira  
MatPlus 2009



h # 2                      b) wPg2 – g3

a) 1.Sc5 K:d4 2.Ld6 Dg5 #

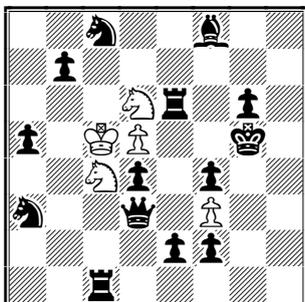
b) 1.Lb5 K:e4 2.Sc6 Df5 #

Thematic moves: a) 1.Sc5 and b) 1.Lb5

Real effect: unguard of the square the wK will move to  
and interference

Illusory effect: unpin

F - Ricardo de Mattos Vieira  
Die Schwalbe 2005  
10<sup>th</sup> Commended



h # 3                      b) bKg5↔wPf3

a) 1.Se7 Kb6 2.Te5 Se4+ 3.Kf5 Scd6 #

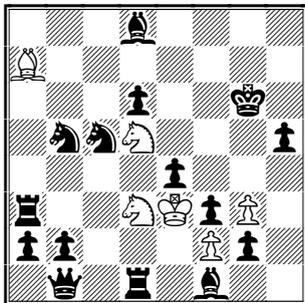
b) 1.Sc2 Kb5 2.De4 Se5+ 3.Ke3 Sdc4 #

Thematic moves: a) 1.Se7 and b) 1.Sc2

Real effect: unguard of the square the wK will move to  
and interference

Illusory effect: unpin

G - Ricardo de Mattos Vieira  
 Probleemblad 2005



h # 3                    b) La7 → e7

a) 1.Sb3 K:e4 2.Da1 Se5+ 3.Kg5 Le3 #

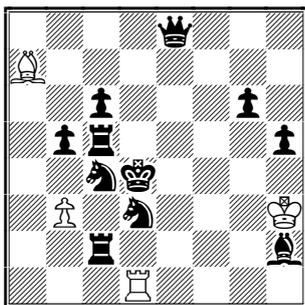
b) 1.Sc3 Kd4 2.Tc1 Sf4+ 3.Kf5 Se3 #

Thematic moves: a) 1.Sb3 and b) 1.Sc3

Real effect: unguard of the square the wK will move to  
 and interference

Illusory effect: unpin

H - Ricardo de Mattos Vieira  
 Orbit 2009



h # 3                    2.1.1.1.1.1.

1.Sb6 Lb8 2.Te5 T:d3+ 3.Kc5 Ld6 #

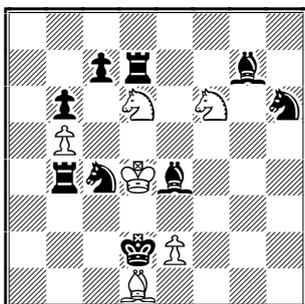
1.Sd2 Te1 2.Se5 L:c5+ 3.Kd3 Te3 #

Thematic moves: 1.Sb6 and 1.Sd2

Real effect: block

Illusory effect: unpin

I - Ricardo de Mattos Vieira  
 The Problemist 2009



h # 3                    b) bTb4 → g4

a) 1.Ld5 K:d5 2.Tf7 S:c4+ 3.Kc3 Se4 #

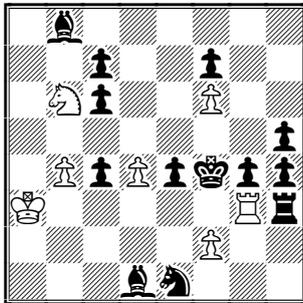
b) 1.Se5 K:e5 2.Lf8 Sf:e4+ 3.Ke3 Sc4 #

Thematic moves: a) 1.Ld5 and b) 1.Se5

Real effect: unguard of the square the wK will to  
 and sacrifice

Illusory effect: unpin

J - Ricardo de Mattos Vieira  
 & Menachem Witztum  
 54<sup>th</sup> WCCC 2011 - Long Comp Ty  
 2<sup>nd</sup> Commended

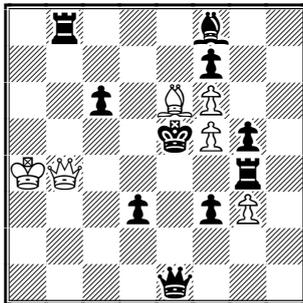


h # 3      b) wSb6 = wL

- a) 1.e3! (c3?) T:e3 2.Sf3! (Lf3?) Te5  
 3.c5 Sd5 #  
 b) 1.c3! (e3?) T:c3 2.Lf3! (Sf3?) Tc5  
 3.La7 L:c7 #

Thematic moves: a) 1.e3 and b) 1.c3  
 Real effect: anticipatory line opening  
 Illusory effect: unpin

K - Ricardo de Mattos Vieira  
 The Problemist 2007  
 2<sup>nd</sup> Honorable Mention



h # 2      2.1.1.1.

### NON THEMATIC EXAMPLE

- 1.Lc5 Kb3 2.Kd6 D:b8 #  
 1.Td4 Ka5 2.Ke4 D:e1 #

This helpmate is to be compared to previous ones. The wD controls d6 and e4, where the bK will move to in B2. Here the interferences at B1 are NOT illusory as long as the wD moves away after the wK has arrived at d6 or e4. There is NO illusory effect.